

# CAMPFIRE Storytime Activity

**Instructions:** Roll a die once under each category and circle the story element that matches the number rolled. Use your imagination to create a story with all of the elements.



## THE SETTING

- 1 Desert
- 2 Mountains
- 3 Ocean
- 4 Forest
- 5 City
- 6 Castle



## THE WEATHER

- 1 Rainy
- 2 Sunny
- 3 Windy
- 4 Cloudy
- 5 Hot
- 6 Freezing



## THE VILLAIN

- 1 Witch
- 2 Monster
- 3 Pirate
- 4 Vampire
- 5 Werewolf
- 6 Zombie



## THE HERO

- 1 King or Queen
- 2 Ship Captain
- 3 Superman
- 4 Wonder Woman
- 5 Scientist
- 6 Detective



## THE PLOT

- 1 The battle to save the world
- 2 The quest for the magic crystal ball
- 3 The hunt to discover hidden treasure
- 4 The race to rescue the animals
- 5 The adventure to solve the mystery
- 6 The struggle to rule the kingdom

